

# THE LUNE BOOK OF SKILLS

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## ARRANGED ALPHABETICALLY

Skill	Slots required	Primary ability	Category	Prerequisites
Acting	1	Cha-1	L	
Agriculture	1	Int+1	T	
Alchemy (Basic)	1	Int-2	MG	
Alchemy (Advanced)	1	Int-2	MG	Alchemy (Basic) and Herbalism
Alertness	1	Wis+1, Per+1	AS	
Alternate Magics	1	Int-1	MG	
Ancient History	1	Int-1	S	
Animal Handling	1	Wis-1, Cha-1	A	
Animal Lore	1	Int-1	A	
Animal Noise	1	Wis-1 Int-2,	A	
Animal Training	1	Wis, Int-1	A	
Appraising	1	Int	CT	
Armourer (Basic)	1	Int	T	
Armourer (Advanced)	1	Int-2	T	Armourer (Basic)
Artistic Ability	1	Int, Dex, Wis	L	
Astrology	1	Int	S	
Astronomy	1	Int-1	S	
Begging	1	Cha	CT	
Blacksmithing	1	Str	T	
Blind-fighting	1	Per, Wis	AS	
Boating	1	Wis+1, Dex	MT	
Boatwright	1	Int-2	T	
Body Language	1	Int, Wis-2	AS	
Botany	1	Int-1	A	
Bowyer/Fletcher	1	Dex-1	T	
Brewing	1	Int	T	
Bribery	1	Cha	CT	
Bureaucracy	1	Int	CT	
Calligraphy	1	Dex-1	L	
Camouflage	1	Int	O	
Carpentry	1	Str, Int	T	
Cartography	1	Int, Wis-1	S	
Charioteering	1	Dex+2	AS	
City Lore (General)	1	Int+1	CT	
City Lore (Specialised)	1	Int-1	CT	
City Lore (Rumouring)	1	Cha-1	CT	

City Lore (Secrets)	1	Int-2	CT	
Cobbling	1	Dex	T	
Comedy	1	Cha	L	
Commerce	1	Wis-1, Int-2	CT	
Cooking	1	Int, Wis	L	
Craft Instrument	1	Dex	T	
Cryptography	1	Int	S	
Dancing	1	Dex	L	
Direction Sense	1	Wis+1	AS	
Disguise	1	Cha-1	AS	
Drover/Shepherd	1	Int+1, Wis	T	
Dweomercraft	1	Int-3	MG	Spellcraft
Endurance	1	Con	AS	
Engineering	1	Int-3	S	Mathematics
Escapology	1	Dex-3	AS	
Etiquette	1	Cha, Int-2	L	
Falconry	1	Wis-1	A	
Fire Building	1	Wis-1, Int-1	AS	
Fishing	1	Wis-1, Int-3, Dex-3	O	
Field Of Study	1	Int-2	S	
Find Water	1	Int	O	
Foraging	1	Int-2	O	
Forgery	1	Dex-1	CT	
Fortune Telling	1	Cha	T	
Fungi Recognition	1	Int+3	O	
Gaming	1	Cha, Int	L	
Gem Cutting	1	Dex-2	T	
Genie Lore	1	Int	S	
Geography	1	Int	S	
Geology	1	Int-1	O	
Glazier	1	Dex	T	
Goldsmithing	1	Dex	T	
Harness Subconscious	1	Wis-1, Cha-2, Int-2	P	Meditation
Healing (Basic)	1	Wis-1, Int-1	M	
Healing (Advanced)	1	Wis-2, Int-2	M	Healing (Basic)
Heraldry	1	Int	L	
Herbalism (Basic)	1	Int	M	
Herbalism (Advanced)	1	Int-2	M	Herbalism (Basic)
History, Family	1	Int	L	
Hunting	1	Wis-1, Int-2	O	
Hypnosis	1	Cha-2	P	
Information Gathering	1	Int	CT	
Intimidation	1	Cha, Str	CT	

Juggling	1	Dex-1	L	
Jumping	1	Str, Dex	AS	
Languages, Ancient	1	Int-1	S	
Languages, Modern	1	Int	S	
Law	1	Int	S	
Leatherworking	1	Int, Dex	T	
Legerdemain	1	Dex-1	L	
Local History	1	Cha, Int	S	
Locksmithing	1	Dex	T	
Magical Engineering	1	Int-3	MG	
Mathematics	1	Int	S	
Meditation	1	Int-1, Wis	P	
Meditative Focus	1	Wis+1	P	
Merchant	1	Int-1	T	
Mime	1	Cha+1	L	
Mind Over Matter	1	Wis-2	AS	
Mining	1	Wis-3, Int-3	T	
Mortician	1	Int+1	T	
Mountaineering	1	n/a	O	
Musical Instrument	1	Dex-1	L	
Navigation	1	Int-2	MT	
Navigation, Underground	1	Int	O	
Nightsight	1	Wis-2, Per-1	AS	
No Noticeable Effect	1	Int-2	MG	Spellcraft
Observation A	1	Int	AS	
Observation B	1	n/a	AS	
Orienteering	1	Wis, Int	O	
Planar Geography	1	Int-1	S	
Planar Geometry	1	Int	S	
Planet Lore	1	Int	S	
Poetry	1	Cha	L	
Poisons	1	Int	M	Alchemy (Basic)
Pottery	1	Dex-2	T	
Reading/Writing	1	Int+1	S	
Reading Lips	1	Int+1	AS	
Rejuvenation	1	Wis-1	P	
Religion	1	Wis, Int-2	S	
Riding, Airborne	1	Wis, Dex	A	Riding (Land-based)
Riding, Land-Based	1	Wis, Dex	A	
Riding, Sea-Based	1	Wis, Dex	A	Riding (Land-based)
Rope/Net Making	1	Dex	T	
Rope Use	1	Dex	AS	
Running	1	Con-6	AS	

Scribing	1	Dex	S	
Seamanship	1	Dex+1	MT	
Seamstress/Tailor	1	Dex-1	T	
Set Snares	1	Dex+1	O	
Shipwright	1	Int	T	
Sign Language	1	Int+2	AS	
Signalling	1	Int+2	O	
Signalling, Underground	1	Int+2	O	
Silversmithing	1	Dex	T	
Singing	1	Cha	L	
Skiing	1	Con+2, Dex-3	O	
Skinning	1	Int, Dex-1	O	
Slow Respiration	1	Con, Wis	AS	
Smelting	1	Int-1	T	
Somatic Concealment	1	Dex-1	MG	
Sound Analysis	1	Wis	O	
Specific Spell	1	Int-2	MG	
Speed Casting	1	Wis-2	MG	
Spell Mimicry	1	Int-2	MG	
Spellcraft	1	Int-2	MG	
Spelunking	1	Int-2	O	
Statecraft	1	Int	S	
Stewardship	1	Int	S	
Stonemasonry	1	Str-2	T	
Story Telling	1	Cha	L	
Street Sense	1	Cha	CT	
Subtle Casting	1	Dex-2	MG	Spellcraft
Survival	1	Int	O	
Swimming	1	Str, Con	O	
Teaching	1	Wis	S	
Thief Skills	1	n/a	AS	
Thief Improvement	1	n/a	AS	
Tightrope Walking	1	Dex	AS	
Torture	1	Int	T	
Tracking	2	Wis, Int (-6)	O	
Trail Hiding	1	Dex, Int	O	
Trail Marking	1	Wis	O	
Trail Signs	1	Int-1	O	
Trailing	1	Dex	CT	
Tumbling	1	Dex	AS	
Veterinary Healing	1	Wis, Int	A	
Ventriloquism	1	Int-2	AS	
Voice Mimicry	2	Cha	AS	

Weaponsmithing	1	Int-3	T	Blacksmithing and Armourer (Basic)
Weaponsmithing, Crude	1	Wis-3, Int-3	O	
Weather Sense	1	Wis-1	O	
Weaving	1	Int-1	T	
Whistling / Humming	1	Dex+2	AS	

## SKILLS BY CATEGORY

Skill	Slots required	Primary ability	Category	Prerequisites
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### Animal related skills

Animal Handling	1	Wis-1, Cha-1	A	
Animal Lore	1	Int-1	A	
Animal Noise	1	Wis-1 Int-2,	A	
Animal Training	1	Wis, Int-1	A	
Botany	1	Int-1	A	
Falconry	1	Wis-1	A	
Riding, Airborne	1	Wis, Dex	A	Riding (Land-based)
Riding, Land-Based	1	Wis, Dex	A	
Riding, Sea-Based	1	Wis, Dex	A	Riding (Land-based)
Veterinary Healing	1	Wis, Int	A	

### Adventuring skills

Alertness	1	Wis+1, Per+1	AS	
Blind-fighting	1	Per, Wis	AS	
Body Language	1	Int, Wis-2	AS	
Charioteering	1	Dex+2	AS	
Direction Sense	1	Wis+1	AS	
Disguise	1	Cha-1	AS	
Endurance	1	Con	AS	
Escapology	1	Dex-3	AS	
Fire Building	1	Wis-1, Int-1	AS	
Jumping	1	Str, Dex	AS	
Mind Over Matter	1	Wis-2	AS	
Nightsight	1	Wis-2, Per-1	AS	
Observation A	1	Int	AS	
Observation B	1	n/a	AS	
Reading Lips	1	Int+1	AS	
Rope Use	1	Dex	AS	
Running	1	Con-6	AS	
Sign Language	1	Int+2	AS	
Slow Respiration	1	Con, Wis	AS	
Thief Improvement	1	n/a	AS	
Thief Skills	1	n/a	AS	
Tightrope Walking	1	Dex	AS	
Tumbling	1	Dex	AS	
Ventriloquism	1	Int-2	AS	
Voice Mimicry	1	Cha	AS	
Whistling / Humming	1	Dex+2	AS	

**City-based skills**

Appraising	1	Int	CT	
Begging	1	Cha	CT	
Bribery	1	Cha	CT	
Bureaucracy	1	Int	CT	
City Lore (General)	1	Int+1	CT	
City Lore (Rumouring)	1	Cha-1	CT	
City Lore (Secrets)	1	Int-2	CT	
City Lore (Specialised)	1	Int-1	CT	
Commerce	1	Wis-1, Int-2	CT	
Forgery	1	Dex-1	CT	
Information Gathering	1	Int	CT	
Intimidation	1	Cha, Str	CT	
Street Sense	1	Cha	CT	
Trailing	1	Dex	CT	

**Leisure skills**

Acting	1	Cha-1	L	
Artistic Ability	1	Int, Dex, Wis	L	
Calligraphy	1	Dex-1	L	
Comedy	1	Cha	L	
Cooking	1	Int, Wis	L	
Dancing	1	Dex	L	
Etiquette	1	Cha, Int-2	L	
Gaming	1	Cha, Int	L	
Heraldry	1	Int	L	
History, Family	1	Int	L	
Juggling	1	Dex-1	L	
Legerdemain	1	Dex-1	L	
Mime	1	Cha+1	L	
Musical Instrument	1	Dex-1	L	
Poetry	1	Cha	L	
Singing	1	Cha	L	
Story Telling	1	Cha	L	

**Medicinal skills**

Healing (Advanced)	1	Wis-2, Int-2	M	Healing (Basic)
Healing (Basic)	1	Wis-1, Int-1	M	
Herbalism (Basic)	1	Int	M	
Herbalism (Advanced)	1	Int-2	M	Herbalism (Basic)
Poisons	1	Int	M	Alchemy (Basic)

**Magic-related skills**

Alchemy (Advanced)	1	Int-2	MG	Alchemy (Basic) and Herbalism
Alchemy (Basic)	1	Int-2	MG	
Alternate Magics	1	Int-1	MG	
Dweomercraft	1	Int-3	MG	Spellcraft
Magical Engineering	1	Int-3	MG	
No Noticeable Effect	1	Int-2	MG	Spellcraft
Somatic Concealment	1	Dex-1	MG	
Specific Spell	1	Int-2	MG	
Speed Casting	1	Wis-2	MG	
Spell Mimicry	1	Int-2	MG	
Spellcraft	1	Int-2	MG	
Subtle Casting	1	Dex-2	MG	Spellcraft

**Maritime skills**

Boating	1	Wis+1, Dex	MT	
Navigation	1	Int-2	MT	
Seamanship	1	Dex+1	MT	

**Outdoors skills**

Camouflage	1	Int	O	
Find Water	1	Int	O	
Fishing	1	Wis-1, Int-3, Dex-3	O	
Foraging	1	Int-2	O	
Fungi Recognition	1	Int+3	O	
Geology	1	Int-1	O	
Hunting	1	Wis-1, Int-2	O	
Mountaineering	1	n/a	O	
Navigation, Underground	1	Int	O	
Orienteering	1	Wis, Int	O	
Set Snares	1	Dex+1	O	
Signalling	1	Int+2	O	
Signalling, Underground	1	Int+2	O	
Skiing	1	Con+2, Dex-3	O	
Skinning	1	Int, Dex-1	O	
Sound Analysis	1	Wis	O	
Spelunking	1	Int-2	O	
Survival	1	Int	O	
Swimming	1	Str, Con	O	
Tracking	1	Wis, Int (-6)	O	
Trail Hiding	1	Dex, Int	O	
Trail Marking	1	Wis	O	
Trail Signs	1	Int-1	O	
Weaponsmithing, Crude	1	Wis-3, Int-3	O	
Weather Sense	1	Wis-1	O	



**Psionic-related skills**

Harness Subconscious	1	Wis-1, Cha-2, Int-2	P	Meditation
Hypnosis	1	Cha-2	P	
Meditation	1	Int-1, Wis	P	
Meditative Focus	1	Wis+1	P	
Rejuvenation	1	Wis-1	P	

**Scholarly skills**

Ancient History	1	Int-1	S	
Astrology	1	Int	S	
Astronomy	1	Int-1	S	
Cartography	1	Int, Wis-1	S	
Cryptography	1	Int	S	
Engineering	1	Int-3	S	Mathematics
Field Of Study	1	Int-2	S	
Genie Lore	1	Int	S	
Geography	2	Int	S	
Languages, Ancient	1	Int-1	S	
Languages, Modern	1	Int	S	
Law	1	Int	S	
Local History	1	Cha, Int	S	
Mathematics	1	Int	S	
Planar Geography	1	Int-1	S	
Planar Geometry	1	Int	S	
Planet Lore	1	Int	S	
Reading/Writing	1	Int+1	S	
Religion	1	Wis, Int-2	S	
Scribing	1	Dex	S	
Statecraft	1	Int	S	
Stewardship	1	Int	S	
Teaching	1	Wis	S	

### Trade-related skills

Agriculture	1	Int+1	T	
Armourer (Advanced)	1	Int-2	T	Armourer (Basic)
Armourer (Basic)	1	Int	T	
Blacksmithing	1	Str	T	
Boatwright	1	Int-2	T	
Bowyer/Fletcher	1	Dex-1	T	
Brewing	1	Int	T	
Carpentry	1	Str, Int	T	
Cobbling	1	Dex	T	
Craft Instrument	1	Dex	T	
Drover/Shepherd	1	Int+1, Wis	T	
Fortune Telling	1	Cha	T	
Gem Cutting	1	Dex-2	T	
Glazier	1	Dex	T	
Goldsmithing	1	Dex	T	
Leatherworking	1	Int, Dex	T	
Locksmithing	1	Dex	T	
Merchant	1	Int-1	T	
Mining	1	Wis-3, Int-3	T	
Mortician	1	Int+1	T	
Pottery	1	Dex-2	T	
Rope/Net Making	1	Dex	T	
Seamstress/Tailor	1	Dex-1	T	
Shipwright	1	Int	T	
Silversmithing	1	Dex	T	
Smelting	1	Int-1	T	
Stonemasonry	1	Str-2	T	
Torture	1	Int	T	
Weaponsmithing	1	Int-3	T	Blacksmithing and Armourer (Basic)
Weaving	1	Int-1	T	